# HPU Core 4.0 – User Guide (Rev. B)

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| --- | --- | --- | --- | --- |
| **History of HPU\_Core IP:** | | | | |
| **Ver.** | **Rev.** | **Date** | **Author** | **Description** |
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| **2.1** |  | Jun 15th 2018 | Francesco Diotalevi | * Enlarged to 24 the SSAER data transfer. Different header coding. |
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Contents

[HPU Core 4.0 – User Guide (Rev. B) 1](#_Toc170986295)

[Glossary 3](#_Toc170986296)

[1 HPUCore implementation parameters (VHDL Generics) 4](#_Toc170986297)

[2 Introduction 5](#_Toc170986298)

[3 HPUCore Block Diagram 7](#_Toc170986299)

[3.1 Understanding the HPU Core in SynthTactAER and UZCB Application 8](#_Toc170986300)

[4 HPUCore internal registers 10](#_Toc170986301)

[4.1 Control register (CTRL\_REG) 12](#_Toc170986302)

[4.2 Loopback LR Configuration register (LPBK\_LR\_CNFG\_REG) 14](#_Toc170986303)

[4.3 RX Data Buffer register (RXDATA\_REG) 15](#_Toc170986304)

[4.4 RX Time Buffer register (RXTIME\_REG) 16](#_Toc170986305)

[4.5 TX Data Buffer register (TXDATA\_REG) 18](#_Toc170986306)

[4.6 DMA register (DMA\_REG) 19](#_Toc170986307)

[4.7 RAW Status Register (STAT\_RAW\_REG) 20](#_Toc170986308)

[4.8 IRQ Register (IRQ\_REG) 23](#_Toc170986309)

[4.9 Mask Register (MSK\_REG) 24](#_Toc170986310)

[4.10 Wrapping TimeStamp Register (WRAPTimeStamp\_REG) 25](#_Toc170986311)

[4.11 HSSAER STATus register (HSSAER\_STAT\_REG) 26](#_Toc170986312)

[4.12 HSSAER RX Error register (HSSAER\_RX\_ERR\_REG) 27](#_Toc170986313)

[4.13 HSSAER RX MSK register (HSSAER\_RX\_MSK\_REG) 28](#_Toc170986314)

[4.14 RX Control register (RX\_CTRL\_REG) 29](#_Toc170986315)

[4.15 TX Control register (TX\_CTRL\_REG) 30](#_Toc170986316)

[4.16 RX PAER Configuration register (RX\_PAER\_CFNG\_REG) 32](#_Toc170986317)

[4.17 TX PAER Configuration register (TX\_PAER\_CFNG\_REG) 33](#_Toc170986318)

[4.18 IP Configuration register (IP\_CFNG\_REG) 34](#_Toc170986319)

[4.19 Fifo Threshold register (FIFO\_THRSH\_REG) 35](#_Toc170986320)

[4.20 LoopBack AUX Configuration (LPBK\_AUX\_CNFG\_REG) 36](#_Toc170986321)

[4.21 Identification register (ID\_REG) 37](#_Toc170986322)

[4.22 AUXiliary RX Control register (AUX\_RX\_CTRL\_REG) 38](#_Toc170986323)

[4.23 HSSAER AUX RX Error register (HSSAER\_AUX\_RX\_ERR\_REG) 39](#_Toc170986324)

[4.24 HSSAER AUX RX MSK register (HSSAER\_AUX\_RX\_MSK\_REG) 40](#_Toc170986325)

[4.25 Aux Error counter threshold register (HSSAER\_AUX\_RX\_ERR\_THR\_REG) 41](#_Toc170986326)

[4.26 Aux Error counter CH0 register (HSSAER\_AUX\_RX\_ERR\_CH0\_REG) 42](#_Toc170986327)

[4.27 Aux Error counter CH1 register (HSSAER\_AUX\_RX\_ERR\_CH1\_REG) 43](#_Toc170986328)

[4.28 Aux Error counter CH2 register (HSSAER\_AUX\_RX\_ERR\_CH2\_REG) 44](#_Toc170986329)

[4.29 Aux Error counter CH3 register (HSSAER\_AUX\_RX\_ERR\_CH3\_REG) 45](#_Toc170986330)

[4.30 SpiNNlink Start command key (SPNN\_START\_KEY\_REG) 46](#_Toc170986331)

[4.31 SpiNNlink Stop command key (SPNN\_STOP\_KEY\_REG) 47](#_Toc170986332)

[4.32 SpiNNlink TX Data Mask (SPNN\_TX\_MASK\_REG) 48](#_Toc170986333)

[4.33 SpiNNlink RX Data Mask (SPNN\_RX\_MASK\_REG) 49](#_Toc170986334)

[4.34 SpiNNlink Control Register (SPNN\_CTRL\_REG) 50](#_Toc170986335)

[4.35 SpiNNlink Status Register (SPNN\_STATUS\_REG) 51](#_Toc170986336)

[4.36 TLAST TIMEOUT Register (TLASTTO\_REG) 52](#_Toc170986337)

[4.37 TLAST Counter Register (TLASTCNT\_REG) 53](#_Toc170986338)

[4.38 TData Counter Register (TDATACNT\_REG) 54](#_Toc170986339)

[4.39 Gigabit Transceiver receiver - left (GTRX\_LEFT\_REG) 55](#_Toc170986340)

[4.40 Gigabit Transceiver receiver - right (GTRX\_RIGHT\_REG) 56](#_Toc170986341)

[4.41 Gigabit Transceiver receiver – aux (GTRX\_AUX\_REG) 57](#_Toc170986342)

[4.42 Gigabit Transceiver transmitter (GTTX\_REG) 58](#_Toc170986343)

[5 References 59](#_Toc170986344)

[6 Appendixes 60](#_Toc170986345)

[6.1 Axistream ASM 60](#_Toc170986346)

# Glossary

|  |  |
| --- | --- |
| Acronym | Meaning |
| TBD | To Be Defined |
| TBT | To Be Tested |
| TBI | To Be Implemented |
|  |  |

# HPUCore implementation parameters (VHDL Generics)

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Name | Description | Default | Format | Range |
| Customization Parameters |  |  |  |  |
| C\_FPGA\_FAM | FPGA Family ("zynq", "zynquplus")  Note: for Artix use “zynq” | "zynquplus" | String |  |
| C\_PAER\_DSIZE | Size of PAER address | 24 | Integer | 1 - 32 |
| C\_RX\_HAS\_PAER | If true (checked), the RX PAER interface is exposed | true | Boolean |  |
| C\_RX\_HAS\_HSSAER | If true (checked), the RX HSSAER interface is exposed | true | Boolean |  |
| C\_RX\_HSSAER\_N\_CHAN | The number of RX HSSAER channels | 3 | Boolean | 1 - 4 |
| C\_RX\_HAS\_GTP | If true (checked), the RX GTP interface is exposed | false | Boolean |  |
| C\_RX\_HAS\_SPNNLNK | If true (checked), the RX SpiNNlink interface is exposed | true | Boolean |  |
| C\_TX\_HAS\_PAER | If true (checked), the TX PAER interface is exposed | true | Boolean |  |
| C\_TX\_HAS\_HSSAER | If true (checked), the TX HSSAER interface is exposed | true | Boolean |  |
| C\_TX\_HSSAER\_N\_CHAN | The number of TX HSSAER channels | 3 | Integer | 1 - 4 |
| C\_TX\_HAS\_GTP | If true (checked), the TX GTP interface is exposed | false | Boolean |  |
| C\_TX\_HAS\_SPNNLNK | If true (checked), the TX SpiNNlink interface is exposed | true | Boolean |  |
| C\_PSPNNLNK\_WIDTH | Size of SpiNNaker parallel data interface | 32 | Integer | 1 - 32 |
| C\_DEBUG | If true (checked), Debug Ports are enabled | false | Boolean |  |
| C\_S\_AXI\_DATA\_WIDTH | AXI4 Lite Slave Data width | 32 | Integer |  |
| C\_S\_AXI\_ADDR\_WIDTH | AXI4 Lite Slave Address width | 8 | Integer |  |
| C\_RX\_PAER\_L\_SENS\_ID | Left Rx PAER Sensor Type | "000" | BitString | 3 bit |
| C\_RX\_SAER0\_L\_SENS\_ID | Ch0 Left Rx HSSAER Sensor Type | "000" | BitString | 3 bit |
| C\_RX\_SAER1\_L\_SENS\_ID | Ch1 Left Rx HSSAER Sensor Type | "000" | BitString | 3 bit |
| C\_RX\_SAER2\_L\_SENS\_ID | Ch2 Left Rx HSSAER Sensor Type | "000" | BitString | 3 bit |
| C\_RX\_SAER3\_L\_SENS\_ID | Ch3 Left Rx HSSAER Sensor Type | "000" | BitString | 3 bit |
| C\_RX\_PAER\_R\_SENS\_ID | Right Rx PAER Sensor Type | "000" | BitString | 3 bit |
| C\_RX\_SAER0\_R\_SENS\_ID | Ch0 Right Rx HSSAER Sensor Type | "000" | BitString | 3 bit |
| C\_RX\_SAER1\_R\_SENS\_ID | Ch1 Right Rx HSSAER Sensor Type | "000" | BitString | 3 bit |
| C\_RX\_SAER2\_R\_SENS\_ID | Ch2 Right Rx HSSAER Sensor Type | "000" | BitString | 3 bit |
| C\_RX\_SAER3\_R\_SENS\_ID | Ch3 Right Rx HSSAER Sensor Type | "000" | BitString | 3 bit |
| C\_RX\_PAER\_A\_SENS\_ID | Aux Rx PAER Sensor Type | "001" | BitString | 3 bit |
| C\_RX\_SAER0\_A\_SENS\_ID | Ch0 Aux Rx HSSAER Sensor Type | "001" | BitString | 3 bit |
| C\_RX\_SAER1\_A\_SENS\_ID | Ch1 Aux Rx HSSAER Sensor Type | "001" | BitString | 3 bit |
| C\_RX\_SAER2\_A\_SENS\_ID | Ch2 Aux Rx HSSAER Sensor Type | "001" | BitString | 3 bit |
| C\_RX\_SAER3\_A\_SENS\_ID | Ch3 Aux Rx HSSAER Sensor Type | "001" | BitString | 3 bit |
| C\_RX\_LEFT\_INTERCEPTION | Left RX port interception | false | Boolean |  |
| C\_RX\_RIGHT\_INTERCEPTION | Right RX port interception | false | Boolean |  |
| C\_RX\_AUX\_INTERCEPTION | Aux RX port interception | false | Boolean |  |
| C\_HAS\_DEFAULT\_LOOPBACK | Default loopback settings ports | false | Boolean |  |
| Hidden Parameters |  |  |  |  |
| C\_SLV\_DWIDTH | CTRL and CTRG Debug port width | 32 | Integer |  |

Table 1.1 - HPU\_Core implementation parameters (VHDL generics)

# Introduction

The Head Processor Unit Core (HPU Core) is an AXI peripheral used to manage different input AER or SpiNNlink streaming and transfer the acquired data into memory through DMA interface or by reading registers with Host CPU.

It is also Transmission capable, and permits to send AER or SpiNNlink streaming to external devices.

It has an Axi4 lite bus I/f for writing/reading internal registers and delivers two AXI stream bus @ 32bit (Read and Write lanes). It can be configured with up to 4 input channels and 1 output channel, and each channel can manage PAER, SAER, Gigabit Transceiver, SpiNNlink flows.

AXI4LITE Bus lines

From/To processor

**HPUCore**

**block**

interrupt

Left AER

Left HSSAER (4 channels)

Left Gigabit Transceiver

Left SpiNNlink

Auxiliary AER

Auxiliary HSSAER (4 channels)

Auxiliary Gigabit Transceiver

Auxiliary SpiNNlink

Low Speed HSSAER Clock (usually 100MHz)

AER I/f

HSSAER (4 channels)

SpiNNlink I/f

Gigabit Transceiver

Master AXI4Stream

Slave AXI4Stream

Right AER

Right HSSAER (4 channels)

Right Gigabit Transceiver

Right SpiNNlink

High Speed HSSAER Clock (usually 300MHz)

System Clock (usually 100MHz)

AXI Stream Clock (usually 200MHz)

Figure 2.1 - HPUCore block

a list of the ports and their description is shown in following Table 2.1.

| **Comment** | **Port name** | **Width** | **Dir** | **Description** |
| --- | --- | --- | --- | --- |
| Interrupt | Interrupt | 1 | O | Level interrupt active high signal |
| AXI4 Lite Bus lines | S\_AXI\_ACLK | 1 | I | AXI Clock, System clock line |
| S\_AXI\_ARESETN | 1 | I | AXI Reset active low line |
| S\_AXI\_AWADDR | 32 | I | AXI Write address |
| S\_AXI\_AWVALID | 1 | I | Write address valid |
| S\_AXI\_WDATA | 32 | I | Write data |
| S\_AXI\_WSTRB | 4 | I | Write strobes |
| S\_AXI\_WVALID | 1 | I | Write valid |
| S\_AXI\_BREADY | 1 | I | Response ready |
| S\_AXI\_ARADDR | 32 | I | Read address |
| S\_AXI\_ARVALID | 1 | I | Read address valid |
| S\_AXI\_RREADY | 1 | I | Read ready |
| S\_AXI\_ARREADY | 1 | O | Read address ready |
| S\_AXI\_RDATA | 32 | O | Read data |
| S\_AXI\_RRESP | 2 | O | Read response |
| S\_AXI\_RVALID | 1 | O | Read valid |
| S\_AXI\_WREADY | 1 | O | Write ready |
| S\_AXI\_BRESP | 2 | O | Write response |
| S\_AXI\_BVALID | 1 | O | Write response valid |
| S\_AXI\_AWREADY | 1 | O | Write address ready |
| RX Left Eye I/F | LRx\_PAER\_Addr | 18 | I | Parallel AER address |
| LRx\_PAER\_Req | 1 | I | Parallel AER request |
| LRx\_PAER\_Ack | 1 | O | Parallel AER acknowledge |
| LRx\_HSSAER | 4 | I | 4 channels High Speed Serial AER signal |
| LRx\_data\_2of7\_from\_spinnaker | 7 | I | SpiNNlink input data line |
| LRx\_ack\_to\_spinnaker\_o | 1 | O | SpiNNlink acknowledge |
| RX Right Eye I/F | RRx\_PAER\_Addr | 18 | I | Parallel AER address |
| RRx\_PAER\_Req | 1 | I | Parallel AER request |
| RRx\_PAER\_Ack | 1 | O | Parallel AER acknowledge |
| RRx\_HSSAER | 4 | I | 4 channels High Speed Serial AER signal |
| RRx\_data\_2of7\_from\_spinnaker | 7 | I | SpiNNlink input data line |
| RRx\_ack\_to\_spinnaker\_o | 1 | O | SpiNNlink acknowledge |
| RX Auxiliary I/F | AuxRx\_PAER\_Addr | 18 | I | Parallel AER address |
| AuxRx\_PAER\_Req | 1 | I | Parallel AER request |
| AuxRx\_PAER\_Ack | 1 | O | Parallel AER acknowledge |
| AuxRx\_HSSAER | 4 | I | 4 channels High Speed Serial AER signal |
| AuxRx\_data\_2of7\_from\_spinnaker | 7 | I | SpiNNlink input data line |
| AuxRx\_ack\_to\_spinnaker\_o | 1 | O | SpiNNlink acknowledge |
| Slave Axi stream I/f | S\_AXIS\_TREADY | 1 | O | Tready |
| S\_AXIS\_TDATA | 32 | I | Data bus |
| S\_AXIS\_TLAST | 1 | I | Last signal |
| S\_AXIS\_TVALID | 1 | I | Valid signal |
| Master Axi stream I/f | M\_AXIS\_TREADY | 1 | I | Tready |
| M\_AXIS\_TDATA | 32 | O | Data bus |
| M\_AXIS\_TLAST | 1 | O | Last signal |
| M\_AXIS\_TVALID | 1 | O | Valid signal |
| TX  I/F | Tx\_PAER\_Addr | 18 | O | Parallel AER address |
| AuxRx\_PAER\_Req | 1 | O | Parallel AER request |
| AuxRx\_PAER\_Ack | 1 | I | Parallel AER acknowledge |
| AuxRx\_HSSAER | 3 | O | 3 channels High Speed Serial AER signal |
| System signals | HSSAER\_ClkLS\_p, HSSAER\_ClkLS\_n | 2 | I | Differential Low Speed clock (usually 100MHz) |
| HSSAER\_ClkHS\_p, HSSAER\_ClkHS\_n | 2 | I | Differential High Speed clock. It must be 3x ClkLS (usually 300MHz) |
| nSyncReset | 1 | I | Active low Synchronous reset |
| DefLocFarLpbk | 1 | I | Default Far loopback value |
| DefLocNearLpbk | 1 | I | Default Near loopback value |

Table 2.1 - HPUCore interface signals description

# HPUCore Block Diagram

SimplePAER

input

Arbiter

HSSAER2PAER

FIFO

HSSAER2PAER

FIFO

HSSAER2PAER

FIFO

HSSAER2PAER

FIFO

SpiNNlink

input

GTP2PAER

FIFO

Arbiter

0

1

2

3

rx\_datapath

2

0

SimplePAER

output

Splitter

PAER2HSSAER

PAER2HSSAER

PAER2HSSAER

PAER2HSSAER

SpiNNlink

output

PAER2GTP

Merger

1

3

tx\_datapath

Arbiter

SimplePAER

input

Arbiter

HSSAER2PAER

FIFO

HSSAER2PAER

FIFO

HSSAER2PAER

FIFO

HSSAER2PAER

FIFO

SpiNNlink

input

GTP2PAER

FIFO

Arbiter

0

1

2

3

rx\_datapath

Loopback

Monitor

Time Stamper

AEX Sequencer

FIFO

FIFO

AXI Stream Master

AXI Lite i/f and Registers

CoreMonSeq

RX Channel 0

RX Channel 1

RX Channel 2

TX Channel

Neuserial\_core

**Notes**

RX Channel 0 is usually used for Left Eye

RX Channel 0 is usually used for Right Eye

RX Channel 0 is usually used for auxiliary devices as Skin

System clock domain, usually 100 Mhz

Low Speed HSSAER clock domain, usually 100 Mhz

High Speed HSSAER clock domain, usually 300 Mhz

Very High Speed GTP link clock domain, usually 3.125 GHz

GTP data clock domain, usually 156.25 MHz

AXI Stream clock domain, usually 200 MHz

SimplePAER

input

Arbiter

HSSAER2PAER

FIFO

HSSAER2PAER

FIFO

HSSAER2PAER

FIFO

HSSAER2PAER

FIFO

SpiNNlink

input

GTP2PAER

FIFO

Arbiter

0

1

2

3

rx\_datapath

Figure 3.1 – HPUCore architecture block diagram

## Understanding the HPU Core in SynthTactAER and UZCB Application

The HPU Core can have until 3 different AER generator connected to him.

In the HPU Core implementation for SynthTactAER design the AER sources are configured as Serial AER lines. The Serial AER lines are LVDS signals and each source has 3 different channels. The 3 interfaces are:

* Left ATIS camera

HPUCore

Left HSSAER

Right HSSAER

AUX HSSAER

**ATIS LEFT CAM**  
  
  
*TD and APS AER*

**Left Skin**

**Right Skin**

*Differential LVDS 2.5v lines*

*Differential LVDS to single ended*



**ATIS RIGHT CAM**  
  
  
*TD and APS AER*

AXI Stream  
 I/f

Arbiter

Fifo

Time stamper

* Right ATIS camera
* AUXiliary interface

Figure 3.2 - Simplified block diagram of the HPUCore - SynthTactAER.

In the HPU Core implementation for UZCB design the AER sources are configured as GTP or Serial AER lines. The GTP are Gigabit Transceiver (differential lines) and the Serial AER lines (HSSAER) are LVDS signals. The 3 interfaces are:

* Left ATIS GEN3 camera
* Right ATIS GEN3 camera

HPUCore

Left

GTP

Right

GTP

AUX HSSAER

**GEN3 LEFT  
CAM**  
  
  
*CD AER*

**Left Skin**

**Right Skin**

*Differential LVDS 2.5v lines*

*Differential LVDS to single ended*



**GEN3 RIGHT CAM**  
  
  
*CD AER*

AXI Stream  
 I/f

Arbiter

Fifo

Time stamper

* AUXiliary interface

*Differential GTP lines*

Figure 3.3 - Simplified block diagram of the HPUCore - UZCB

|  |  |
| --- | --- |
| TIMESTAMP (31 downto 0) when CTRLReg.15 is ‘0’ | |
| TIME ID (Reserved) *31 downto 24* | Payload *23 downto 0* |
| 10000000 | Time value |

|  |
| --- |
| TIMESTAMP (31 downto 0) when CTRLReg.15 is ‘1’ |
| Payload *31 downto 0* |
| Time value |

Note: One-unit difference into Time value means 80ns.

According to the AERsensorsMap.xlsx (svn version r12867) the data are packed as in the tables that follow:

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| DATA (31 downto 0) coming from Left/Right eyes channels | | | | | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | Payload *23 downto 0* |
| 0 | Reserved | | | | 0 | 0 | 0 | Data |

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| DATA (31 downto 0) coming from Aux channel | | | | | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | Payload *23 downto 0* |
| 0 | Reserved | | | | Copy of data[21:19] | | | Data |

The AXI stream I/f is connected to a DMA used to perform slave to memory transfers.

Reading from /dev/iit-hpu we obtain couples of 32bit wide data. The first data is a timestamp while the second one is the data associated to the timestamp.

The **Table 3.1** shows the meaning of both timestamp and data values.

Then a typical acquired sequence is as in the table below:

|  |  |
| --- | --- |
| Example of acquired sequence | Events Notes:  *All events in the table come from Left Eye through SAER interface* |
| T: 0x80FFFD1D --> TD: 0x040132E5 | The payload for TD event is 0x132E5 |
| T: 0x80FFFD9E --> TD: 0x040132E6 | The payload for TD event is 0x132E6 |
| T: 0x80FFFE1F --> TD: 0x040132E7 | The payload for TD event is 0x132E7 |
| T: 0x80FFFEA0 --> TD: 0x040132E8 | The payload for TD event is 0x132E8 |
| T: 0x80FFFEB8 --> APS: 0x0405C600 | This is a APS event because of the 18th bit is high. The payload for APS event is 0x1C600 |
| T: 0x80FFFF21 --> TD: 0x040132E9 | The payload for TD event is 0x132E9 |
| T: 0x80FFFFA2 --> TD: 0x040132EA | The payload for TD event is 0x132EA |
| T: 0x80000023 --> TD: 0x040132EB | Here the time stamp has wrapped incrementing the wrap value. The payload for TD event is 0x132EB |

**Table 3.1** - Meaning of Timestamp and Data values.

# HPUCore internal registers

In this Section a detailed view of the registers internal to the HPUCore module is given.

The HPUCore block has an Axi Light Slave interface [1] to interface the registers with the hosting processor.

AXI is part of ARM AMBA, a family of micro controller buses first introduced in 1996. The first version of AXI was first included in AMBA 3.0, released in 2003. AMBA 4.0, released in 2010, includes the second version of AXI, AXI4. There are three types of AXI4 interfaces:

* AXI4—for high-performance memory-mapped requirements.
* AXI4-Lite—for simple, low-throughput memory-mapped communication (for example, to and from control and status registers).
* AXI4-Stream—for high-speed streaming data.

Xilinx introduced these interfaces in the ISE® Design Suite, release 12.3.

In the following the complete list of accessible HPUCore registers.

| **#** | **Offset** | **Mnemonic** | **Description** | **Type** | **Reset Value** |
| --- | --- | --- | --- | --- | --- |
| 0 | 0x00 | [CTRL\_REG](#_Control_register_(CTRL_REG)_1) | Control register | R/W | 0x00000000 |
| 1 | 0x04 | [LPBK\_LR\_CNFG\_REG](#_Loopback_LR_Configuration) | Loopback LR Configuration register | R/W | 0x00000000 |
| 2 | 0x08 | [RXData\_REG](#_RX_Data_Buffer) | RX Data Buffer | R/O | 0x00000000 |
| 3 | 0x0C | [RXTime\_REG](#_RX_Time_Buffer) | RX Time Buffer | R/O | 0x00000000 |
| 4 | 0x10 | [TXData\_REG](#_TX_Data_Buffer) | TX Data Buffer | R/W | 0x00000000 |
| 5 | 0x14 | [DMA\_BREG](#_DMA_register_(DMA_REG)) | DMA Burst Register | R/W | 0x00000000 |
| 6 | 0x18 | [STAT\_RAW\_REG](#_RAW_Status_Register_1) | Status RAW register | R/O | 0x00000000 |
| 7 | 0x1C | [IRQ\_REG](#_IRQ_Register_(IRQ_REG)) | IRQ register | R/C | 0x00000000 |
| 8 | 0x20 | [MSK\_REG](#_Mask_Register_(MSK_REG)) | Mask register for the IRQ\_REG register | R/W | 0x00000000 |
| 10 | 0x28 | [WRAPTimeStamp\_REG](#_Wrapping_TimeStamp_Register) | Wrapping TimeStamp Register | R/C | 0x00000000 |
| 13 | 0x34 | [HSSAER\_STAT](#_HSSAER_STATus_register) | HSSAER status register | R/O | 0x00000000 |
| 14 | 0x38 | [HSSAER\_RX\_ERR](#_HSSAER_RX_Error) | HSSAER RX Error register | R/O | 0x00000000 |
| 15 | 0x3C | [HSSAER\_RX\_MSK](#_HSSAER_RX_MSK) | HSSAER RX Mask register | R/W | 0x00000000 |
| 16 | 0x40 | [RX\_CTRL\_REG](#_RX_Control_register) | RX Control register | R/W | 0x00000000 |
| 17 | 0x44 | [TX\_CTRL\_REG](#_TX_Control_register) | TX Control register | R/W | 0x00000000 |
| 18 | 0x48 | [RX\_PAER\_CNFG\_REG](#_RX_PAER_Configuration) | RX PAER configuration register | R/W | 0x01010100 |
| 19 | 0x4C | [TX\_PAER\_CFNG\_REG](#_TX_PAER_Configuration) | TX PAER Configuration register | R/W | 0x00000000 |
| 20 | 0x50 | [IP\_CFNG\_REG](#_IP_Configuration_register) | IP implemented configuration register | R/O | 0x0000???? |
| 21 | 0x54 | [FIFO\_THRS\_REG](#_Fifo_Threshold_register) | FIFO threshold value register | R/W | 0x00000000 |
| 22 | 0x58 | [LPBK\_AUX\_CNFG\_REG](#_LoopBack_AUX_Configuration) | Loopback AUX Configuration register | R/W | 0x00000000 |
| 23 | 0x5C | [ID\_REG](#_Identification_register_(ID_REG)_1) | ID Register | R/O | 0x48505535 |
| 24 | 0x60 | [AUX\_CTRL\_REG](#_AUXiliary_RX_Control) | Auxiliary interface Control register | R/W | 0x00000000 |
| 25 | 0x64 | [HSSAER\_AUX\_RX\_ERR](#_HSSAER_AUX_RX) | HSSAER AUX RX Error register | R/O | 0x00000000 |
| 26 | 0x68 | [HSSAER\_AUX\_RX\_MSK](#_HSSAER_AUX_RX_1) | HSSAER AUX RX Mask register | R/W | 0x00000000 |
| 27 | 06C | [HSSAER\_AUX\_RX\_ERR\_THR\_REG](#_Aux_Error_counter) | HSSAER AUX RX error threshold register | R/W | 0x10101010 |
| 28 | 0x70 | [HSSAER\_AUX\_RX\_ERR\_CH0\_REG](#_Aux_Error_counter_1) | HSSAER AUX RX error counter register for Channel 0 | R/C | 0x00000000 |
| 29 | 0x74 | [HSSAER\_AUX\_RX\_ERR\_CH1\_REG](#_Aux_Error_counter_2) | HSSAER AUX RX error counter register for Channel 1 | R/C | 0x00000000 |
| 30 | 0x78 | [HSSAER\_AUX\_RX\_ERR\_CH2\_REG](#_Aux_Error_counter_3) | HSSAER AUX RX error counter register for Channel 2 | R/C | 0x00000000 |
| 31 | 0x7C | [HSSAER\_AUX\_RX\_ERR\_CH3\_REG](#_Aux_Error_counter_4) | HSSAER AUX RX error counter register for Channel 3 | R/C | 0x00000000 |
| 32 | 0x80 | [SPNN\_START\_KEY\_REG](#_SpiNNlink_Start_command) | SpiNNlink Start command key | R/W | 0x80000000 |
| 33 | 0x84 | [SPNN\_STOP\_KEY\_REG](#_SpiNNlink_Stop_command) | SpiNNlink Stop command key | R/W | 0x40000000 |
| 34 | 0x88 | [SPNN\_TX\_MASK\_REG](#_SpiNNlink_TX_Data) | SpiNNlink TX Data Mask | R/W | 0x00FFFFFF |
| 35 | 0x8C | [SPNN\_RX\_MASK\_REG](#_SpiNNlink_RX_Data) | SpiNNlink Stop command key | R/W | 0x00FFFFFF |
| 36 | 0x90 | [SPNN\_CTRL\_REG](#_SpiNNlink_Control_Register) | SpiNNaker Control Register | R/W | 0x00000000 |
| 37 | 0x94 | [SPNN\_STATUS\_REG](#_SpiNNlink_Status_Resister) | SpiNNaker Status Register | R/O | 0x00000000 |
| 38 | 0xA0 | [TlastTimeOut\_REG](#_TLAST_TIMEOUT_Register) | TLAST Time Out register | R/W | 0x00010000 |
| 39 | 0xA4 | [TlastConter\_REG](#_TLAST_Counter_Register) | TLAST Counter register | R/O | 0x00000000 |
| 40 | 0xA8 | [TdataCounter\_REG](#_TData_Counter_Register) | TData Counter register | R/O | 0x00000000 |
| 41 | 0xAC | Reserved |  |  |  |
| 42 | 0xB0 | GTRX\_LEFT\_REG | Gigabit Transceiver receiver - left | R/W |  |
| 43 | 0xB4 | GTRX\_RIGHT\_REG | Gigabit Transceiver receiver - right | R/W |  |
| 44 | 0xB8 | GTRX\_AUX\_REG | Gigabit Transceiver receiver - aux | R/W |  |
| 45 | 0xBC | GTTX\_REG | Gigabit Transceiver transmitter | R/W |  |

## Control register (CTRL\_REG)

This register is used to control the behaviour of the HPUCore block.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **CTRL\_REG (HPUCore Base + 0x00)** | | | | | | | | Reset Value: **0x00000000** | | | | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| LocFarRPAERLpbk | LocFarLPAERLpbk | LocFarRSAERLpbk | LocFarLSAERLpbk | LocFarAuxPAERLpbk | LocFarAuxSAERLpbk | Loc Near Lpbk | Remote Lpbk | LocFarSpinnLpbkSel(1) | LocFarSpinnLpbkSel(0) | Reserved | | | | | |
| r/w | r/w | r/w | r/w | r/w | r/w | r/w | r/w | r/w | r/w |  |  |  |  |  |  |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Full Timestamp | Only EventsTX | Only EventsRX | Reset Stream | Reserved | | AXIStream Latency | FlushTX FIFO | AuxRxPaer FIFO FLush | RRxPaer FIFO FLush | LRxPaer FIFO FLush | FlushRX FIFO | Reserved | EN INT | EN DMA | DMA running |
| r/w |  |  |  |  |  |  | s/c | s/c | s/c | s/c | s/c |  | r/w | r/w | ro |

* DMA running
  + When ‘1’ it shows that the DMA transfer is on going
  + When ‘0’ it shows that no DMA transfer is active
* EN DMA is the DMA interface Enable
  + When ‘1’ the DMA I/f is enabled
  + When ‘0’ the DMA I/f is disabled
* Enable Interrupt
  + When ‘1’ the Interrupt is enabled
  + When ‘0’ the Interrupt never rises up
* FlushRXFIFO
  + When set to ‘1’ the RX FIFO of the HPUCore is flushed. This bit is automatically cleared.
* LRxPAER Flush FIFOS
  + When set to ‘1’ the FIFOS of the Left PAER interface are flushed. This bit is automatically cleared.
* RRxPAER Flush FIFOS
  + When set to ‘1’ the FIFOS of the Right PAER interface are flushed. This bit is automatically cleared.
* AuxRxPAER Flush FIFOS
  + When set to ‘1’ the FIFOS of the AUX PAER interface are flushed. This bit is automatically cleared.
* FlushTXFIFO
  + When set to ‘1’ the TX FIFO of the HPUCore is flushed. This bit is automatically cleared.
* AXIStream Latency
  + When set to 1 the HPU based on the TLAST TIMEOUT Register (TLASTTO\_REG) can have a maximum latency equal to the value of the register multiplied by the period of the system clock
* Only Events RX
  + When set to 1, the timestamp of received events is NOT sent to DMA. That permits a doubling of events throughput
* Only Events TX
  + When set to 1, the timestamp of transmitting events is NOT present in DMA data, and events are transmitted as soon as possible. That permits a doubling of events throughput
* Fulltimestamp
  + When set to ‘1’ the Timestamp is 32 bit wide, when set to ‘0’ the time stamp is 24 bit wide and the higher part is equal to 0x80.
* Local Far SpinnLink Loopback selection (for further details, look at the RTL code):
  + When ‘00’ No Loopback
  + When ‘01’ Tx is sent to “LEFT” Rx
  + When ‘10’ Tx is sent to “RIGHT” Rx
  + When ‘11’ Tx is sent to “AUX” Rx
* Remote Loopback enabling (for further details, look at the RTL code)
* Local Near Loopback enabling (for further details, look at the RTL code)
* Local Far PAER/SAER Loopback enabling (for further details, look at the RTL code)

## Loopback LR Configuration register (LPBK\_LR\_CNFG\_REG)

This register contains the configuration for Left and Right loopback.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **LPBK\_LR\_CNFG\_REG (HPUCore Base + 0x04)** | | | | | | | | Reset Value: **0x00000000** | | | | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Right RX chan 3 LPB cnfg | | | | Right RX chan 2 LPB cnfg | | | | Right RX chan 1 LPB cnfg | | | | Right RX chan 0 LPB cnfg | | | |
| r/w | | | | r/w | | | | r/w | | | | r/w | | | |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Left RX chan 3 LPB cnfg | | | | Left RX chan 2 LPB cnfg | | | | Left RX chan 1 LPB cnfg | | | | Left RX chan 0 LPB cnfg | | | |
| r/w | | | | r/w | | | | r/w | | | | r/w | | | |

The register is used in debug to test the connection. For further details, look at the RTL code.

## RX Data Buffer register (RXDATA\_REG)

This register contains the data (read from the INFIFO) coming from the selected by N\_MuxAddr NMC. The format of the register is depicted into the figure below.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **RXDATA\_REG (HPUCore Base + 0x08)** | | | | | | | | Reset Value: **0x00000000** | | | | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Reserved | | | | | | | | | | | | | Data | | |
|  |  |  |  |  |  |  |  |  |  |  |  |  | r/o | | |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Data | | | | | | | | | | | | | | | |
| r/o | | | | | | | | | | | | | | | |

The meaning of this register is as explained in **Table 3.1**.

**NOTE: The reading of this register must follow the reading of the RX Time Buffer register (RXTIME\_REG).**

## RX Time Buffer register (RXTIME\_REG)

This register contains the time stamp associated to the received data (see Loopback LR Configuration register (LPBK\_LR\_CNFG\_REG)

This register contains the configuration for Left and Right loopback.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **LPBK\_LR\_CNFG\_REG (HPUCore Base + 0x04)** | | | | | | | | Reset Value: **0x00000000** | | | | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Right RX chan 3 LPB cnfg | | | | Right RX chan 2 LPB cnfg | | | | Right RX chan 1 LPB cnfg | | | | Right RX chan 0 LPB cnfg | | | |
| r/w | | | | r/w | | | | r/w | | | | r/w | | | |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Left RX chan 3 LPB cnfg | | | | Left RX chan 2 LPB cnfg | | | | Left RX chan 1 LPB cnfg | | | | Left RX chan 0 LPB cnfg | | | |
| r/w | | | | r/w | | | | r/w | | | | r/w | | | |

The register is used in debug to test the connection. For further details, look at the RTL code.

RX Data Buffer register (RXDATA\_REG)) from the INFIFO.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **RXTIME\_REG (HPUCore Base + 0x0C)** | | | | | | | | Reset Value: **0x00000000** | | | | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| 10000000 | | | | | | | | Time stamp | | | | | | | |
| ro | | | | | | | | | | | | | | | |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Time stamp | | | | | | | | | | | | | | | |
| ro | | | | | | | | | | | | | | | |

The Time Stamp value read from this register is the Time Stamp that the HPUCore sticks to the Received data available into the RX Data Buffer register (RXDATA\_REG).

## TX Data Buffer register (TXDATA\_REG)

This register is used to fill the OUTFIFO.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **TXDATA\_REG (HPUCore Base + 0x10)** | | | | | | | | Reset Value: **0x00000000** | | | | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| TXData | | | | | | | | | | | | | | | |
| rw | | | | | | | | | | | | | | | |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| TXData | | | | | | | | | | | | | | | |
| rw | | | | | | | | | | | | | | | |

When writing to this register, keep in mind that it is used by the internal hw as follows:

The register needs to be written twice to enable the correct behaviour.

The first data written into the register represents the time, elapsed which, the second data written into the register is delivered to the *loopback* module, routing it according to its MSB bit:

00 => the packet is sent to the parallel AER interface

01 => the packet is sent to the HSSAER interface

10 => the packet is sent to the SpiNNlink interface ------------ it was: GTP driver interface

11 => the packet is sent to all the interfaces: it is acknowledged only when all the interfaces have acknowledged the transfer

## DMA register (DMA\_REG)

This register is used set the behaviour of the Axistream interface. It represents the number of data (32 bit size length) sent to the DMA interface and “closed” by a TLAST on the axistream interface.

Please note that this value has bit 0 set to 0, this means that it cannot be written with an odd value.

NOTE: This register can be written only if CTRL\_REG.ENDMA=’0’.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **DMA\_REG (HPUCore Base + 0x14)** | | | | | | | | Reset Value: **0x00000100** | | | | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| reserved | | | | | | | | | | | | | | | DMA\_testmode |
|  |  |  | |  |  |  |  |  |  |  |  |  |  |  | r/w |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| DMA Length[15:1] | | | | | | | | | | | | | | | 0 |
| r/w | | | | | | | | | | | | | | | |

The DM\_test\_mode set to ‘1’ enables the DMA to write consecutive incremental values at high rates.

For example, if it is set to 8, the burst from/to the DMA I/f will be in terms of 8 data length.

T1

T2

T3

T4

D4

D3

D2

D1

M\_axis\_tdata

M\_axis\_tready

M\_axis\_tvalid

M\_axis\_tlast

clock

## RAW Status Register (STAT\_RAW\_REG)

When read, this register gives a snapshot of the status of warning or errors signals. It is a Read Only register.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **STAT\_RAW\_REG (HPUCore Base + 0x18)** | | | | | | | | Reset Value: **0x00000000** | | | | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Reserved | | | GT disaligned | GT PLL alarm | AuxSpinnRxErr | RSpinnRxErr | LSpinnRxErr | AuxSpinnParityErr | RSpinnParityErr | LSpinnParityErr | TxSpinnDump | Glbl RX err\_of | Glbl RX err\_to | Glbl RX err\_tx | Glbl RX err\_ko |
|  |  |  |  |  | ro | ro | ro | ro | ro | ro | ro | ro | ro | ro | ro |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| RXFIFO  > THRS | AUX RX PAER FIFO FULL | RRX PAER FIFO FULL | LRX PAER FIFO FULL | Reserved | | RX FIFONot Empty | RxBufferReady | TimeStamp Wrapped | Reserved | TX Data Full | TX Data Almost Full | TX Data Empty | RX Data Full | RX Data Almost Empty | RX Data Empty |
|  | ro | ro | ro |  |  | ro | ro | ro |  | ro | ro | ro | ro | ro | ro |

* RxDataEmpty
  + When ‘0’, the INFIFO is not empty
  + When ‘1’ the INFIFO is empty
* RxDataAlmostEmpty
  + When ‘1’ the INFIFO has 1 or 0 data to be read.
  + When ‘0’ the INFIFO has more or equal two data to be read.
* RxDataFull
  + When ‘1’ the INFIFO is full.
  + When ‘0’ the INFIFO is not full.
* TxDataEmpty
  + When ‘0’, the OUTFIFO is not empty
  + When ‘1’ the OUTFIFO is empty
* TxDataAlmostFull
  + When ‘1’ the OUTFIFO has 2047 or 2048 data within himself.
  + When ‘0’ the OUTFIFO has less than 2047 data within himself.
* TxDataFull
  + When ‘1’ the OUTFIFO is full.
  + When ‘0’ the OUTFIFO is not full.
* Bias Finished
  + When ‘1’ the Bias signals have been latched
  + When ‘0’ no Bias signals have been latched
* Time stamp wrapped (this bit is high for one clock period only, when the counter wraps its value)
  + When ‘1’ the counter inside the TimeStamp module has wrapped its value.
  + When ‘0’ the counter inside the TimeStamp module has not yet wrapped its value
* RXBufferReady
  + When ‘1’ the Rx Fifo has at least DMA\_REG value of data available
  + When ‘0’ the Rx Fifo has less than DMA\_REG value of data available
* RXFifoNotEmpty
  + When ‘1’ the RX Fifo is not empty.
  + When ‘0’ the RX Fifo is empty
* LRXPaerFifoFull
  + When ‘1’ the Left RX Fifo is not empty.
  + When ‘0’ the Left RX Fifo is empty
* RRXPaerFifoFull
  + When ‘1’ the Right RX Fifo is not empty.
  + When ‘0’ the Right RX Fifo is empty
* AuxRXPaerFifoFull
  + When ‘1’ the Aux RX Fifo is not empty.
  + When ‘0’ the Aux RX Fifo is empty
* RXfifo>Threshold
  + When ‘1’ the Infifo has more elements with respect the value written into Fifo Threshold register (FIFO\_THRSH\_REG).
  + When ‘0’ the Infifo has lesse elements with respect the value written into Fifo Threshold register (FIFO\_THRSH\_REG.
* Glbl Rx err ko
  + Global Rx err ko. (see [3] for further details)

It’s an logic *or* between any unmasked errors detected on Left eye, Right eye and the number of errors in Aux interface overcoming the Aux Error counter threshold register (HSSAER\_AUX\_RX\_ERR\_THR\_REG).

* Glbl Rx err rx
  + Global Rx err rx. (see [3] for further details)

It’s an logic *or* between any unmasked errors detected on Left eye, Right eye and the number of errors in Aux interface overcoming the Aux Error counter threshold register (HSSAER\_AUX\_RX\_ERR\_THR\_REG).

* Glbl Rx err to
  + Global Rx err to. (see [3] for further details)

It’s an logic *or* between any unmasked errors detected on Left eye, Right eye and the number of errors in Aux interface overcoming the Aux Error counter threshold register (HSSAER\_AUX\_RX\_ERR\_THR\_REG).

* Glbl Rx err of
  + Global Rx err of. (see [3] for further details)

It’s an logic *or* between any unmasked errors detected on Left eye, Right eye and the number of errors in Aux interface overcoming the Aux Error counter threshold register (HSSAER\_AUX\_RX\_ERR\_THR\_REG).

Raw Left Error

Raw Right Error

Num of Aux error >= Threshold

Glbl Rx error

* TxSpinnDump
  + When ‘0’, the SpiNNlink TX is working
  + When ‘1’, the SpiNNlink TX is “dumping” data
* LSpinnRxErr
  + When ‘0’, the Left SpiNNlink RX is working
  + When ‘1’, the Left SpiNNlink RX is receiving wrong symbols
* RSpinnRxErr
  + When ‘0’, the Right SpiNNlink RX is working
  + When ‘1’, the Right SpiNNlink RX is receiving wrong symbols
* AuxSpinnRxErr
  + When ‘0’, the Aux SpiNNlink RX is working
  + When ‘1’, the Aux SpiNNlink RX is receiving wrong symbols
* LSpinnParityErr
  + When ‘0’, the Left SpiNNlink RX is working
  + When ‘1’, the Left SpiNNlink RX is receiving packets with wrong parity
* RSpinnParityErr
  + When ‘0’, the Right SpiNNlink RX is working
  + When ‘1’, the Right SpiNNlink RX is receiving packets with wrong parity
* AuxSpinnParityErr
  + When ‘0’, the Aux SpiNNlink RX is working
  + When ‘1’, the Aux SpiNNlink RX is receiving packets with wrong parity

## IRQ Register (IRQ\_REG)

When read, this register gives the status of the collected warning or errors signals. It is a Read/Set register, i.e., to clear the warning/error bit the user has to write ‘1’ on the corresponding bit position.

Irq\_Set\_0

MASK\_REG

Interrupt active high

EN\_INT   
(from CTRL\_REG)

RAW Interrupt contributors

IRQ\_REG

Irq\_Set\_25

STAT\_RAW\_REG

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **IRQ\_REG (HPUCore Base + 0x1C)** | | | | | | | | Reset Value: **0x00000000** | | | | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Reserved | | | GT disaligned | GT PLL alarm | AuxSpinnRxErr | RSpinnRxErr | LSpinnRxErr | AuxSpinnParityErr | RSpinnParityErr | LSpinnParityErr | TxSpinnDump | Glbl RX err\_of | Glbl RX err\_to | Glbl RX err\_rx | Glbl RX err\_ko |
|  |  |  | r/c | r/c | r/c | r/c | r/c | r/c | r/c | r/c | r/c | r/c | r/c | r/c | r/c |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| RXFIFO  > THRS | AUX RX PAER FIFO FULL | RRX PAER FIFO FULL | LRX PAER FIFO FULL | Reserved | | RX FIFONot Empty | RxBufferReady | TimeStamp Wrapped | Reserved | TX Data Full | TX Data Almost Full | TX Data Empty | RX Data Full | RX Data Almost Empty | RX Data Empty |
| r/c | r/c | r/c | r/c |  |  | r/c | r/c | r/c |  | r/c | r/c | r/c | r/c | r/c | r/c |

The meaning of the masked contributors of this register is the same of the RAW Status Register (STAT\_RAW\_REG).

## Mask Register (MSK\_REG)

This is the Mask register used to mask the contributors for the interrupt signal.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **MSK\_REG (HPUCore Base + 0x20)** | | | | | | | | Reset Value: **0x00000000** | | | | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Reserved | | | | | | | | | | | | Glbl RX err\_of | Glbl RX err\_to | Glbl RX err\_tx | Glbl RX err\_ko |
|  |  |  |  |  |  |  |  |  |  |  |  | r/w | r/w | r/w | r/w |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| RXFIFO  > THRS | AUX RX PAER FIFO FULL | RRX PAER FIFO FULL | LRX PAER FIFO FULL | Reserved | | RX FIFONot Empty | RxBufferReady | TimeStamp Wrapped | Reserved | TX Data Full | TX Data Almost Full | TX Data Empty | RX Data Full | RX Data Almost Empty | RX Data Empty |
| r/w | r/w | r/w | r/w |  |  | r/w | r/w | r/w |  | r/w | r/w | r/w | r/w | r/w | r/w |

The meaning of the masked contributors of this register is the same of the RAW Status Register (STAT\_RAW\_REG).

## Wrapping TimeStamp Register (WRAPTimeStamp\_REG)

This register is used to read how many times the internal 32bit counter of the TimeStamp module has wrapped its value.

In case the user writes any value in this register, it will be cleared and also the internal 32bit counter of the TimeStamp module will be cleared.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **WRAPTIMESTAMP\_ REG (NEUELAB Base + 0x28)** | | | | | | | | Reset Value: **0x00000000** | | | | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Wrapping times | | | | | | | | | | | | | | | |
| r/c | | | | | | | | | | | | | | | |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Wrapping times | | | | | | | | | | | | | | | |
| r/c | | | | | | | | | | | | | | | |

## HSSAER STATus register (HSSAER\_STAT\_REG)

This is the HSSAER Status register.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **HSSAER\_STAT\_REG (HPUCore Base + 0x34)** | | | | | | | | Reset Value: **0x00000000** | | | | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Reserved | | | | Chan3 Aux run | Chan2 Aux run | Chan1 Aux run | Chan0 Aux run | Reserved | | | | Chan3 TX run | Chan2 TX run | Chan1 TX run | Chan0 TX run |
|  |  |  | | ro | ro | ro | ro |  |  |  |  | ro | ro | ro | Ro |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Reserved | | | | Chan3 R RX run | Chan2 R RX run | Chan1 R RX run | Chan0 R RX run | Reserved | | | | Chan3 L RX run | Chan2 L RX run | Chan1 L RX run | Chan0 L RX run |
|  |  |  |  | ro | ro | ro | ro |  |  |  |  | ro | ro | ro | ro |

The user can read the status of the 4 channels of Left Rx Eye, Right Rx Eye, Aux Rx or Tx channel.

## HSSAER RX Error register (HSSAER\_RX\_ERR\_REG)

This is the HSSAER Rx error register.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **HSSAER\_RX\_ERR\_REG (HPUCore Base + 0x38)** | | | | | | | | Reset Value: **0x00000000** | | | | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Chan3 R RX err\_of | Chan3 R RX err\_to | Chan3 R RX err\_rx | Chan3 R RX err\_ko | Chan2 R RX err\_of | Chan2 R RX err\_to | Chan2 R RX err\_rx | Chan2 R RX err\_ko | Chan1 R RX err\_of | Chan1 R RX err\_to | Chan1 R RX err\_rx | Chan1 R RX err\_ko | Chan0 R RX err\_of | Chan0 R RX err\_to | Chan0 R RX err\_rx | Chan0 R RX err\_ko |
| ro | ro | ro | ro | ro | ro | ro | ro | ro | ro | ro | ro | ro | ro | ro | Ro |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Chan3 L RX err\_of | Chan3 L RX err\_to | Chan3 L RX err\_rx | Chan3 L RX err\_ko | Chan2 L RX err\_of | Chan2 L RX err\_to | Chan2 L RX err\_rx | Chan2 L RX err\_ko | Chan1 L RX err\_of | Chan1 L RX err\_to | Chan1 L RX err\_rx | Chan1 L RX err\_ko | Chan0 L RX err\_of | Chan0 L RX err\_to | Chan0 L RX err\_rx | Chan0 L RX err\_ko |
| ro | ro | ro | ro | ro | ro | ro | ro | ro | ro | ro | ro | ro | ro | ro | ro |

The user can read the error contributors for Left and Right 4 channels. See [3].

## HSSAER RX MSK register (HSSAER\_RX\_MSK\_REG)

This is the HSSAER Rx mask register.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **HSSAER\_RX\_MSK\_REG (HPUCore Base + 0x3C)** | | | | | | | | Reset Value: **0x00000000** | | | | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Chan3 R RX err\_of | Chan3 R RX err\_to | Chan3 R RX err\_rx | Chan3 R RX err\_ko | Chan2 R RX err\_of | Chan2 R RX err\_to | Chan2 R RX err\_rx | Chan2 R RX err\_ko | Chan1 R RX err\_of | Chan1 R RX err\_to | Chan1 R RX err\_rx | Chan1 R RX err\_ko | Chan0 R RX err\_of | Chan0 R RX err\_to | Chan0 R RX err\_rx | Chan0 R RX err\_ko |
| rw | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Chan3 L RX err\_of | Chan3 L RX err\_to | Chan3 L RX err\_rx | Chan3 L RX err\_ko | Chan2 L RX err\_of | Chan2 L RX err\_to | Chan2 L RX err\_rx | Chan2 L RX err\_ko | Chan1 L RX err\_of | Chan1 L RX err\_to | Chan1 L RX err\_rx | Chan1 L RX err\_ko | Chan0 L RX err\_of | Chan0 L RX err\_to | Chan0 L RX err\_rx | Chan0 L RX err\_ko |
| rw | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw |

The user can mask (writing 0) or not (writing 1) the corresponding contributors of error register. See [3].

## RX Control register (RX\_CTRL\_REG)

This is the HSSAER Left and Right Rx control register.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **RX\_CTRL\_REG (HPUCore Base + 0x40)** | | | | | | | | Reset Value: **0x00000000** | | | | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Reserved | | | | RRX HSSAER Channel En | | | | Reserved | | | | RRX SpNNlnkEn | RRX GTP En | RRX PAER En | RRX HSSAER En |
| Channel 3 | Channel 2 | Channel 1 | Channel 0 |
|  |  |  |  | rw | | | |  |  |  |  | rw | rw | rw | rw |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Reserved | | | | LRX HSSAER Channel En | | | | Reserved | | | | LRX SpNNlnkEn | LRX GTP En | LRX PAER En | LRX HSSAER En |
| Channel 3 | Channel 2 | Channel 1 | Channel 0 |
|  |  |  |  | rw | | | |  |  |  |  | rw | rw | rw | rw |

Where:

* LRX HSSAER Enable
  + When ‘0’, the Left HSSAER interface is not enabled
  + When ‘1’, the Left HSSAER interface is enabled
* LRX PAER Enable
  + When ‘0’, the Left PAER interface is not enabled
  + When ‘1’, the Left PAER interface is enabled
* LRX GTP Enable
  + When ‘0’, the Left GTP interface is not enabled
  + When ‘1’, the Left GTP interface is enabled
* LRX SpNNlnk Enable
  + When ‘0’, the Left SpiNNlink interface is not enabled
  + When ‘1’, the Left SpiNNlink interface is enabled
* LRX HSSAER Channel Enable
  + Write 1 in the corresponding channel to enable it
* RRX HSSAER Enable
  + When ‘0’, the Right HSSAER interface is not enabled
  + When ‘1’, the Right HSSAER interface is enabled
* RRX PAER Enable
  + When ‘0’, the Right PAER interface is not enabled
  + When ‘1’, the Right PAER interface is enabled
* RRX GTP Enable
  + When ‘0’, the Right GTP interface is not enabled
  + When ‘1’, the Right GTP interface is enabled
* RRX SpNNlnk Enable
  + When ‘0’, the Right SpiNNlink interface is not enabled
  + When ‘1’, the Right SpiNNlink interface is enabled
* RRX HSSAER Channel Enable
  + Write 1 in the corresponding channel to enable it

## TX Control register (TX\_CTRL\_REG)

This is the HSSAER Tx control register.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **TX\_CTRL\_REG (HPUCore Base + 0x44)** | | | | | | | | Reset Value: **0x00000000** | | | | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
|  |  |  |  |  |  |  |  |  |  | TX Timestamp Mask Selection | | TX Timing resync timeout Selection | | | |
|  |  |  |  |  | | | |  |  |  |  | rw | | | |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| TX timeout counter rearm/status | TX Timing resync retrig/status | TX Timing Mode | | TX HSSAER Channel En | | | |  | Tx Dest Switch En | Tx Dest Switch (1) | Tx Dest Switch (0) | TX SpNNlnkEn | TX GTP En | TX PAER En | TX HSSAER En |
| Channel 3 | Channel 2 | Channel 1 | Channel 0 |
| rw | rw | rw | | rw | | | |  | rw | rw | rw | rw | rw | rw | rw |

Where:

* TX Destination Switch Enable
  + When ‘0’ the message is routed according to its two MSB bits:
    - 00 => the packet is sent to the parallel AER interface
    - 01 => the packet is sent to the HSSAER interface
    - 10 => the packet is sent to the SpiNNlink interface ------------ it was: GTP driver interface
    - 11 => the packet is sent to all the interfaces: it is acknowledged
  + When ‘1’ the message is routed according to TxDestSwitch(1:0)

Note: tied to ‘0’ if IP doesn’t have any TX interface

* TX Destination Switch
  + if TX Destination Switch Enable = ‘1’,

when

* + - 00 => the packet is sent to the parallel AER interface
    - 01 => the packet is sent to the HSSAER interface
    - 10 => the packet is sent to the SpiNNlink interface ------------ it was: GTP driver interface
    - 11 => the packet is sent to all the interfaces: it is acknowledged
  + if TX Destination Switch Enable = ‘0’, it doesn’t have effect

Note: tied to ‘0’ if IP doesn’t have any TX interface

* TX HSSAER Enable
  + When ‘0’, the HSSAER interface is not enabled
  + When ‘1’, the HSSAER interface is enabled
* TX PAER Enable
  + When ‘0’, the PAER interface is not enabled
  + When ‘1’, the PAER interface is enabled
* TX GTP Enable
  + When ‘0’, the GTP interface is not enabled
  + When ‘1’, the GTP interface is enabled
* TX SpiNNlink Enable
  + When ‘0’, the SpiNNlink interface is not enabled
  + When ‘1’, the SpiNNlink interface is enabled
* TX HSSAER Channel Enable
  + Write 1 in the corresponding channel to enable it
* TX Timing Mode
  + 00 : Delta Time mode: timestamp provided with data is the Delta Time since the last
  + 01 : ASAP Mode: timestam is ignored, and events are sent as-soon-as-possible
  + 10 : Absolute Time Mode: timestamp provided with data is "absolute"
  + 11 : Available for future use (if selected now, TX is stopped)
* TX Timing resync Retrig/Status
  + When read, it reports the Status of Resynchronization:
    - 1 = TX Timer is ready for resynchronization with new data;
    - 0 = TX Timer is evolving by its own;
  + Writing "1" force the TX timer to be ready for resynchronization, regardless timeout was or not reached;
  + Writing "0" does not have any effect.
* TX Timeout counter Rearm/Status
  + When read, it reports the Status of Timeout Counter:
    - 1 = Counting (it means that last event was sent and internal TX FIFO is void)
    - 0 = Stopped (it means that TX engine is processing data);
  + Writing "1" force a rearming of Timeout Counter (like an event was sent);
  + Writing "0" does not have any effect.
* TX Timing resync timeout selection
  + It permits to select the timeout value for a resynchronisation or disable the timeout counter
    - 0 = 1 ms
    - 1 = 5 ms
    - 2 =10 ms
    - 3 = 50 ms
    - 4 = 100 ms
    - 5 = 500 ms
    - 6 = 1 s
    - 7 = 2.5 s
    - 8 = 5 s
    - 9 = 10 s
    - A = 25 s
    - B = 50 s
    - C = 100 s (1m 40s)
    - D = 250 s (4m 10s)
    - E = 500 s (8m 20)
    - F = **Timer disabled**
* TX Timestamp Mask Selection
  + It permits to select a Mask for TX internal Timestamp (be sure that it is big enough to contain the maximum delay between events, and lower than the mask of Data Timestamp)
    - 0 = 0x000FFFFF (20 bits)
    - 1 = 0x00FFFFFF (24 bits)
    - 2 = 0x0FFFFFFF (28 bits)
    - 3 = 0xFFFFFFFF (32 bits)

## RX PAER Configuration register (RX\_PAER\_CFNG\_REG)

This is the RX PAER configuration register.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **RX\_PAER\_CFNG\_REG (HPUCore Base + 0x48)** | | | | | | | | Reset Value: **0x02000100** | | | | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| RXPAER Ack release Delay | | | | | | | | RXPAER Ack Set Delay | | | | | | | |
| rw | | | | | | | | rw | | | | | | | |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| RXPAER Data Sample Delay | | | | | | | | Reserved | | | RXPAER ignore Fifo Full | Reserved | | RXPAER Ack Active Lvl | RXPAER Req Active Lvl |
| rw | | | | | | | |  |  |  | rw |  |  | rw | rw |

Where:

* RXPAER Req Active level
  + When ‘0’, the Request signal is active low
  + When ‘1’, the Request signal is active high
* RXPAER Ack Active level
  + When ‘0’, the Acknowledge signal is active low
  + When ‘1’, the Acknowledge signal is active high
* RX PAER ignore FIfo Full
  + When ‘0’, the Fifo Full stops the acknowledge signal
  + When ‘1’, the Fifo Full doesn’t stop the acknowledge signal by acknowledging the request
* RXPAER Data Sample Delay
  + This is the number of system clock used to sample the PAER address.
* RXPAER Ack Set Delay
  + This is the number of system clock used to set the ACK signal after that the request becomes active.
* RXPAER Ack Release Delay
  + This is the number of system clock used to release the ACK signal after that the request becomes active.

Please note that *RXPAER Data Sample Delay*, *RXPAER Ack Set Delay* and *RXPAER Ack Release Delay* must be different in values.

Please note that this register must be written before enabling the interface in RX Control register (RX\_CTRL\_REG) and/or AUXiliary RX Control register (AUX\_RX\_CTRL\_REG)

## TX PAER Configuration register (TX\_PAER\_CFNG\_REG)

This is the TX PAER configuration register.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **TX\_PAER\_CFNG\_REG (HPUCore Base + 0x4C)** | | | | | | | | Reset Value: **0x00000000** | | | | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Reserved | | | | | | | | | | | | | | | |
|  | | | | | | | |  | | | | | | | |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Reserved | | | | | | | | | | | | | | TXPAER Ack Active Lvl | TXPAER Req Active Lvl |
|  | | | | | | | |  |  |  |  |  |  | rw | rw |

Where:

* TXPAER Req Active level
  + When ‘0’, the Request signal is active low
  + When ‘1’, the Request signal is active high
* TXPAER Ack Active level
  + When ‘0’, the Acknowledge signal is active low
  + When ‘1’, the Acknowledge signal is active high

Please note that this register must be set before to enabling the PAER interface (i.e.: before writing the TX Control register (TX\_CTRL\_REG)

## IP Configuration register (IP\_CFNG\_REG)

This is the HPUCore configuration register. It shows how the HPUCore has been implemented in terms of features.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **IP\_CFNG\_REG (HPUCore Base + 0x50)** | | | | | | | | Reset Value: **0x0000????** | | | | | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | | 19 | 18 | 17 | 16 |
| Reserved | | | | | | | | | | | | | | | | |
|  | | | | | | | |  | | | | | | | | |
|  | | | | | | | |  | | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | | 3 | 2 | 1 | 0 |
| Reserved | | TX HSSAER #channels -1 | | HAS TX SpNNlnk | HAS TX GTP | Has TX PAER | Has TX HSSAER | Reserved | | RX HSSAER #channels -1 | | HAS RX SpNNlnk | | HAS RX GTP | Has RX PAER | Has RX HSSAER |
|  |  |  |  |  |  |  |  |  |  |  |  | |  | ro | ro | ro |

Where:

* Has RX HSSAER
  + When ‘0’, the IP doesn’t have the RX HSSAER I/f
  + When ‘0’, the IP has the RX HSSAER I/f
* Has RX PAER
  + When ‘0’, the IP doesn’t have the RX PAER I/f
  + When ‘0’, the IP has the RX PAER I/f
* Has RX GTP
  + When ‘0’, the IP doesn’t have the RX GTP I/f
  + When ‘0’, the IP has the RX GTP I/f
* Has RX SpiNNlink
  + When ‘0’, the IP doesn’t have the RX SpiNNlink I/f
  + When ‘0’, the IP has the RX SpiNNlink I/f
* RX HSSAER #channels -1
  + This shows the number of channels of RX HSSAER I/f. For instance, if it is 2’b10, it means that the RX HSSAER interface has 3 channels
* Has TX HSSAER
  + When ‘0’, the IP doesn’t have the TX HSSAER I/f
  + When ‘0’, the IP has the TX HSSAER I/f
* Has TX PAER
  + When ‘0’, the IP doesn’t have the TX PAER I/f
  + When ‘0’, the IP has the TX PAER I/f
* Has TX GTP
  + When ‘0’, the IP doesn’t have the TX GTP I/f
  + When ‘0’, the IP has the TX GTP I/f
* Has TX SpiNNlink
  + When ‘0’, the IP doesn’t have the TX SpiNNlink I/f
  + When ‘0’, the IP has the TX SpiNNlink I/f
* RX HSSAER #channels -1
  + This shows the number of channels of RX HSSAER I/f. For instance, if it is 2’b10, it means that the RX HSSAER interface has 3 channels

## Fifo Threshold register (FIFO\_THRSH\_REG)

This register contains the number of elements of the INFIFO after which the *“RXFIFO > THRS”* of the IRQ Register (IRQ\_REG) bit goes high.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **FIFO\_THRSH\_REG (HPUCore Base + 0x54)** | | | | | | | | Reset Value: **0x00000000** | | | | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  | |  |  |  |  |  |  |  |  |  |  |  |  |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|  |  |  |  |  | Threshold value | | | | | | | | | | |
|  |  |  |  |  | r/w | | | | | | | | | | |

## LoopBack AUX Configuration (LPBK\_AUX\_CNFG\_REG)

This register contains the configuration for the AUX interface loopback.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **LPBK\_AUX\_CNFG\_REG (HPUCore Base + 0x58)** | | | | | | | | Reset Value: **0x00000000** | | | | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Reserved | | | | | | | | | | | | | | | |
|  | | | |  | | | |  | | | |  | | | |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| AUX RX chan 3 LPB cnfg | | | | AUX RX chan 2 LPB cnfg | | | | AUX RX chan 1 LPB cnfg | | | | AUX RX chan 0 LPB cnfg | | | |
| r/w | | | | r/w | | | | r/w | | | | r/w | | | |

The register is used in debug to test the connection. For further details, look at the RTL code.

## Identification register (ID\_REG)

This register contains the ID of the NeuElab.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **ID\_REG (HPUCore Base + 0x5C)** | | | | | | | | Reset Value: **48505535** | | | | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| H | | | | | | | | P | | | | | | | |
| r/o | | | | | | | | r/o | | | | | | | |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| U | | | | | | | | Major | | | | Minor | | | |
| r/o | | | | | | | | r/o | | | | r/o | | | |

Minor = 6;

Major = 3;

## AUXiliary RX Control register (AUX\_RX\_CTRL\_REG)

This is the Auxiliary Rx control register.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **AUX\_RX\_CTRL\_REG (HPUCore Base + 0x60)** | | | | | | | | Reset Value: **0x00000000** | | | | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Reserved | | | | | | | | | | | | | | | |
|  |  |  |  | rw | | | |  |  |  |  |  |  |  |  |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Reserved | | | | AUX HSSAER Channel En | | | | Reserved | | | | AuxRX SpNNlnkEn | AUX GTP En | AUX PAER En | AUX HSSAER En |
| Channel 3 | Channel 2 | Channel 1 | Channel 0 |
|  |  |  |  | rw | | | |  |  |  |  |  | rw | rw | rw |

Where:

* AUX HSSAER Enable
  + When ‘0’, the AUX HSSAER interface is not enabled
  + When ‘1’, the AUX HSSAER interface is enabled
* AUX PAER Enable
  + When ‘0’, the AUX PAER interface is not enabled
  + When ‘1’, the AUX PAER interface is enabled
* AUX GTP Enable
  + When ‘0’, the AUX GTP interface is not enabled
  + When ‘1’, the AUX GTP interface is enabled
* AUX SpiNNlink Enable
  + When ‘0’, the AUX SpiNNlink interface is not enabled
  + When ‘1’, the AUX SpiNNlink interface is enabled
* AUX HSSAER Channel Enable
  + Write 1 in the corresponding channel to enable it

## HSSAER AUX RX Error register (HSSAER\_AUX\_RX\_ERR\_REG)

This is the HSSAER Rx error register.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **HSSAER\_AUX\_RX\_ERR\_REG (HPUCore Base + 0x64)** | | | | | | | | Reset Value: **0x00000000** | | | | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Chan3 AUX RX err\_of | Chan3 AUX RX err\_to | Chan3 AUX RX err\_rx | Chan3 AUX RX err\_ko | Chan2 AUX RX err\_of | Chan2 AUX RX err\_to | Chan2 AUX RX err\_rx | Chan2 AUX RX err\_ko | Chan1 AUX RX err\_of | Chan1 AUX RX err\_to | Chan1 AUX RX err\_rx | Chan1 AUX RX err\_ko | Chan0 AUX RX err\_of | Chan0 AUX RX err\_to | Chan0 AUX RX err\_rx | Chan0 AUX RX err\_ko |
| ro | ro | ro | ro | ro | ro | ro | ro | ro | ro | ro | ro | ro | ro | ro | ro |

The user can read the error contributors for the 4 channels of the AUX interface. See [3].

## HSSAER AUX RX MSK register (HSSAER\_AUX\_RX\_MSK\_REG)

This is the HSSAER AUX Rx mask register.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **HSSAER\_AUX\_RX\_MSK\_REG (HPUCore Base + 0x68)** | | | | | | | | Reset Value: **0x00000000** | | | | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Chan3 AUX RX err\_of | Chan3 AUX RX err\_to | Chan3 AUX RX err\_rx | Chan3 AUX RX err\_ko | Chan2 AUX RX err\_of | Chan2 AUX RX err\_to | Chan2 AUX RX err\_rx | Chan2 AUX RX err\_ko | Chan1 AUX RX err\_of | Chan1 AUX RX err\_to | Chan1 AUX RX err\_rx | Chan1 AUX RX err\_ko | Chan0 AUX RX err\_of | Chan0 AUX RX err\_to | Chan0 AUX RX err\_rx | Chan0 AUX RX err\_ko |
| rw | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw |

The user can mask (writing 0) or not (writing 1) the corresponding contributors of error register. See [3].

## Aux Error counter threshold register (HSSAER\_AUX\_RX\_ERR\_THR\_REG)

This is register is used for setting the threshold of the AUX Rx counter error.

As soon as the number of the corresponding error overcome the threshold here set, the interrupt related will be raised if opportunely masked.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **HSSAER\_AUX\_RX\_ERR\_THR\_REG (HPUCore Base + 0x6C)** | | | | | | | | | | | Reset Value: **0x10101010** | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Number of AUX of error | | | | | | | | Number of AUX to error | | | | | | | |
| r/w | | | | | | | | r/w | | | | | | | |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Number of AUX rx error | | | | | | | | Number of AUX ko errors | | | | | | | |
| r/w | | | | | | | | r/w | | | | | | | |

* Number of AUX ko errors
  + The number of ko errors which, if overcome, can raise an interrupt
* Number of AUX rx errors
  + The number of rx errors which, if overcome, can raise an interrupt
* Number of AUX to errors
  + The number of to errors which, if overcome, can raise an interrupt
* Number of AUX of errors
  + The number of of errors which, if overcome, can raise an interrupt

## Aux Error counter CH0 register (HSSAER\_AUX\_RX\_ERR\_CH0\_REG)

This is register is used to read the number of errors occurred in HSSAER AUX channel 0 lines.

Reading this register we also clear it.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **HSSAER\_AUX\_RX\_ERR\_CH0\_REG (HPUCore Base + 0x70)** | | | | | | | | | | | Reset Value: **0x00000000** | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Number of CH0 of error | | | | | | | | Number of CH0 to error | | | | | | | |
| r/c | | | | | | | | r/c | | | | | | | |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Number of CH0 rx error | | | | | | | | Number of CH0 ko errors | | | | | | | |
| r/c | | | | | | | | r/c | | | | | | | |

* Number of CH0 ko errors
  + The number of ko errors
* Number of CH0 rx errors
  + The number of rx errors
* Number of CH0 to errors
  + The number of to errors
* Number of CH0 of errors
  + The number of of errors

## Aux Error counter CH1 register (HSSAER\_AUX\_RX\_ERR\_CH1\_REG)

This is register is used to read the number of errors occurred in HSSAER AUX channel 1 lines.

Reading this register we also clear it.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **HSSAER\_AUX\_RX\_ERR\_CH1\_REG (HPUCore Base + 0x74)** | | | | | | | | | | | Reset Value: **0x00000000** | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Number of CH1 of error | | | | | | | | Number of CH1 to error | | | | | | | |
| r/c | | | | | | | | r/c | | | | | | | |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Number of CH1 rx error | | | | | | | | Number of CH1 ko errors | | | | | | | |
| r/c | | | | | | | | r/c | | | | | | | |

* Number of CH1 ko errors
  + The number of ko errors
* Number of CH1 rx errors
  + The number of rx errors
* Number of CH1 to errors
  + The number of to errors
* Number of CH1 of errors
  + The number of of errors

## Aux Error counter CH2 register (HSSAER\_AUX\_RX\_ERR\_CH2\_REG)

This is register is used to read the number of errors occurred in HSSAER AUX channel 2 lines.

Reading this register we also clear it.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **HSSAER\_AUX\_RX\_ERR\_CH2\_REG (HPUCore Base + 0x78)** | | | | | | | | | | | Reset Value: **0x00000000** | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Number of CH2 of error | | | | | | | | Number of CH2 to error | | | | | | | |
| r/c | | | | | | | | r/c | | | | | | | |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Number of CH2 rx error | | | | | | | | Number of CH2 ko errors | | | | | | | |
| r/c | | | | | | | | r/c | | | | | | | |

* Number of CH2 ko errors
  + The number of ko errors
* Number of CH2 rx errors
  + The number of rx errors
* Number of CH2 to errors
  + The number of to errors
* Number of CH2 of errors
  + The number of of errors

## Aux Error counter CH3 register (HSSAER\_AUX\_RX\_ERR\_CH3\_REG)

This is register is used to read the number of errors occurred in HSSAER AUX channel 3 lines.

Reading this register we also clear it.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **HSSAER\_AUX\_RX\_ERR\_CH3\_REG (HPUCore Base + 0x7C)** | | | | | | | | | | | Reset Value: **0x00000000** | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Number of CH3 of error | | | | | | | | Number of CH3 to error | | | | | | | |
| r/c | | | | | | | | r/c | | | | | | | |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Number of CH3 rx error | | | | | | | | Number of CH3 ko errors | | | | | | | |
| r/c | | | | | | | | r/c | | | | | | | |

* Number of CH3 ko errors
  + The number of ko errors
* Number of CH3 rx errors
  + The number of rx errors
* Number of CH3 to errors
  + The number of to errors
* Number of CH3 of errors
  + The number of of errors

## SpiNNlink Start command key (SPNN\_START\_KEY\_REG)

This is register is used to define the Command Key that HPU Core expects to receive from SpiNNaker before starting to transmit Packets to it.

TX Spinnaker Module is in “dump mode” until the Key is received.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **SPNN\_START\_KEY\_REG (HPUCore Base + 0x80)** | | | | | | | | | | | Reset Value: **0x80000000** | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Value of START Command Key (MSB) | | | | | | | | | | | | | | | |
| r/w | | | | | | | | | | | | | | | |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Value of START Command Key (LSB) | | | | | | | | | | | | | | | |
| r/w | | | | | | | | | | | | | | | |

* Value of START Command Key

**NOTE**: if both SPNN\_START\_KEY\_REG and SPNN\_STOP\_KEY\_REG are set to 0x00000000, the functionality is bypassed and TX interface is allowed to transmit despite of a START command has not be received.

## SpiNNlink Stop command key (SPNN\_STOP\_KEY\_REG)

This is register is used to define the Command Key that HPU Core expects to receive from SpiNNaker before stopping to transmit Packets to it.

TX Spinnaker Module is in “dump mode” after the Key is received.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **SPNN\_START\_KEY\_REG (HPUCore Base + 0x84)** | | | | | | | | | | | Reset Value: **0x40000000** | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Value of STOP Command Key (MSB) | | | | | | | | | | | | | | | |
| r/w | | | | | | | | | | | | | | | |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Value of STOP Command Key (LSB) | | | | | | | | | | | | | | | |
| r/w | | | | | | | | | | | | | | | |

* Value of STOP Command Key

**NOTE**: if both SPNN\_START\_KEY\_REG and SPNN\_STOP\_KEY\_REG are set to 0x00000000, the functionality is bypassed and TX interface is allowed to transmit despite of a START command has not be received.

## SpiNNlink TX Data Mask (SPNN\_TX\_MASK\_REG)

This is register is used to define the mask applied to data that are to be transmitted to SpiNNaker.

The default value is 0x00FFFFFF

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **SPNN\_TX\_MASK\_REG (HPUCore Base + 0x88)** | | | | | | | | | | | Reset Value: **0x00FFFFFF** | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Value of START Command Key (MSB) | | | | | | | | | | | | | | | |
| r/w | | | | | | | | | | | | | | | |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Value of START Command Key (LSB) | | | | | | | | | | | | | | | |
| r/w | | | | | | | | | | | | | | | |

* Value of START Command Key

## SpiNNlink RX Data Mask (SPNN\_RX\_MASK\_REG)

This is register is used to define the mask applied to data received from SpiNNaker.

Please note: the mask affect only data, and not commands (i.e. START and STOP commands)

The default value is 0x00FFFFFF

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **SPNN\_RX\_MASK\_REG (HPUCore Base + 0x8C)** | | | | | | | | | | | Reset Value: **0x00FFFFFF** | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Value of STOP Command Key (MSB) | | | | | | | | | | | | | | | |
| r/w | | | | | | | | | | | | | | | |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Value of STOP Command Key (LSB) | | | | | | | | | | | | | | | |
| r/w | | | | | | | | | | | | | | | |

* Value of STOP Command Key

## SpiNNlink Control Register (SPNN\_CTRL\_REG)

This is register is used to define some specific controls dedicated to SpiNNaker link.

The default value is 0x00000000

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **SPNN\_CTRL\_REG (HPUCore Base + 0x90)** | | | | | | | | | | | Reset Value: **0x00FFFFFF** | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| RX LEFT SpiNNlink | | | | | | | | RX RIGHT SpiNNlink | | | | | | | |
|  |  |  |  |  |  |  | START STOP key enable |  |  |  |  |  |  |  | START STOP key enable |
| r/w | | | | | | | | | | | | | | | |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| RX AUX SpiNNlink | | | | | | | | TX SpiNNlink | | | | | | | |
|  |  |  |  |  |  |  | START STOP key enable |  |  |  |  |  | Force STOP | Force START | Time out Disable |
| r/w | | | | | | | | | | | | | | | |

* TX SpiNNlink Timeout disable  
  When a packet transmission is in progress, a timeout counter monitors the activity of acknowledge signal from SpiNnaker, and –if enabled- set the “dump mode” when after 128 clock cycles (1.28 us) there isn’t any response.
  + When “0” the timeout counter is enabled
  + When “1” the timeout counter is disabled
* TX SpiNNlink Force START (Write and Clear bit)
  + When a “1” is wrote, the TX stage is forced to Start operations even if START command has not been received from SpiNNaker. Note that the bit clears itself immediately, and the command acts even if bits 8, 16 or 24 are set to “1”.
* TX SpiNNlink Force STOP
  + When a “1” is wrote, the TX stage is forced to Stop operations even if STOP command has not been received from SpiNNaker. Note that the bit clears itself immediately, and the command acts even if bits 8, 16 or 24 are set to “1”.
* RX AUX SpiNNlink START/STOP Key Command Enable
  + When “1”, RX stage is allowed to recognize START and STOP Commands from SpiNNaker.
* RX RIGHT SpiNNlink START/STOP Key Command Enable
  + When “1”, RX stage is allowed to recognize START and STOP Commands from SpiNNaker.
* RX LEFT SpiNNlink START/STOP Key Command Enable
  + When “1”, RX stage is allowed to recognize START and STOP Commands from SpiNNaker.

## SpiNNlink Status Register (SPNN\_STATUS\_REG)

This is register is used to report some specific status related to SpiNNaker link.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **SPNN\_RX\_MASK\_REG (HPUCore Base + 0x94)** | | | | | | | | | | | Reset Value: **0x00FFFFFF** | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| RX LEFT SpiNNlink | | | | | | | | RX RIGHT SpiNNlink | | | | | | | |
|  |  |  |  |  |  | Parity Error | Rx Error |  |  |  |  |  |  | Parity Error | Rx Error |
| r | | | | | | | | | | | | | | | |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| RX AUX SpiNNlink | | | | | | | | TX SpiNNlink | | | | | | | |
|  |  |  |  |  |  | Parity Error | Rx Error |  |  |  |  |  |  | Offload | Link Time out |
| r | | | | | | | | | | | | | | | |

* TX SpiNNlink Link Timeout  
  When a packet transmission is in progress, a timeout counter monitors the activity of acknowledge signal from SpiNnaker, and –if enabled- set the “dump mode” when after 128 clock cycles (1.28 us) there isn’t any response.
  + When “1” the timeout counter reached the end
* TX SpiNNlink Offload
  + When “1” SpiNNlink is in Offload Dump Mode because START command has not been received/forced or STOP command has been received/forced
* RX AUX SpiNNlink Rx Error
  + When ‘0’, the Aux SpiNNlink RX is working
  + When ‘1’, the Aux SpiNNlink RX is receiving wrong symbols
* RX AUX SpiNNlink Parity Error
  + When ‘0’, the Aux SpiNNlink RX is working
  + When ‘1’, the Aux SpiNNlink RX is receiving packets with wrong parity
* RX Right SpiNNlink Rx Error
  + When ‘0’, the Right SpiNNlink RX is working
  + When ‘1’, the Right SpiNNlink RX is receiving wrong symbols
* RX Right SpiNNlink Parity Error
  + When ‘0’, the Right SpiNNlink RX is working
  + When ‘1’, the Right SpiNNlink RX is receiving packets with wrong parity
* RX Left SpiNNlink Rx Error
  + When ‘0’, the Left SpiNNlink RX is working
  + When ‘1’, the Left SpiNNlink RX is receiving wrong symbols
* RX Left SpiNNlink Parity Error
  + When ‘0’, the Left SpiNNlink RX is working
  + When ‘1’, the Left SpiNNlink RX is receiving packets with wrong parity

## TLAST TIMEOUT Register (TLASTTO\_REG)

This register is used to issue a premature end of an Axistream burst. When the time counted by this register expires and at least a couple of data have been trasferred, a dummy data (0xF0CACC1A) is sent as last data of the burst. In this way we can perform a premature end of an axistream burst. This is useful to decrease the latency in DMA responsiveness.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **TLASTTO\_REG (HPUCore Base + 0xA0)** | | | | | | | | | | | Reset Value: **0x00010000** | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Number of clock period to perform a premature Axistream burst end during a “slow” transfer | | | | | | | | | | | | | | | |
| r/w | | | | | | | | | | | | | | | |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Number of clock period to perform a premature Axistream burst end during a “slow” transfer | | | | | | | | | | | | | | | |
| r/w | | | | | | | | | | | | | | | |

## TLAST Counter Register (TLASTCNT\_REG)

This register is used to read the number of valid Tlast Axistream events that the HPU has performed.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **TLASTCNT\_REG (HPUCore Base + 0xA4)** | | | | | | | | | | | Reset Value: **0x00000000** | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Number of Tlast events in RX Fifo | | | | | | | | | | | | | | | |
| r/o | | | | | | | | | | | | | | | |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Number of Tlast events in TX Fifo | | | | | | | | | | | | | | | |
| r/o | | | | | | | | | | | | | | | |

## TData Counter Register (TDATACNT\_REG)

This register is used to read the number of valid Axistream DATA that the HPU has performed.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **TDATACNT\_REG (HPUCore Base + 0xA8)** | | | | | | | | | | | Reset Value: **0x00000000** | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Number of TDATA valid in RX Fifo | | | | | | | | | | | | | | | |
| r/o | | | | | | | | | | | | | | | |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Number of TDATA valid in TX Fifo | | | | | | | | | | | | | | | |
| r/o | | | | | | | | | | | | | | | |

## Gigabit Transceiver receiver - left (GTRX\_LEFT\_REG)

This register is dedicated to the Gigabit Transceiver receiver on the left side.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **GTRX\_LEFT\_REG (HPUCore Base + 0xB0)** | | | | | | | | | | | Reset Value: **0x00000000** | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Events per milliseconds | | | | | | | | | | | | | | | |
| r/o | | | | | | | | | | | | | | | |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Messages per milliseconds | | | | | | | |  | | | | | | GT Disaligned | PLL Error |
| r/o | | | | | | | |  |  |  |  |  |  | r/o | r/o |

* PLL Error: Clock is missing or the PLL is not locked
* GT Disaligned: gtp receiver is not aligned with transmitted words
* Messages per milliseconds
  + Reports number of 8-bits messages sent per millisecond via GTP
* Events per milliseconds
  + Reports number of events sent per millisecond via GTP

## Gigabit Transceiver receiver - right (GTRX\_RIGHT\_REG)

This register is dedicated to the Gigabit Transceiver receiver on the left side.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **GTRX\_RIGHT\_REG (HPUCore Base + 0xB4)** | | | | | | | | | | | Reset Value: **0x00000000** | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Events per milliseconds | | | | | | | | | | | | | | | |
| r/o | | | | | | | | | | | | | | | |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Messages per milliseconds | | | | | | | |  | | | | | | GT Disaligned | PLL Error |
| r/o | | | | | | | |  |  |  |  |  |  | r/o | r/o |

* PLL Error: Clock is missing or the PLL is not locked
* GT Disaligned: gtp receiver is not aligned with transmitted words
* Messages per milliseconds
  + Reports number of 8-bits messages sent per millisecond via GTP
* Events per milliseconds
  + Reports number of events sent per millisecond via GTP

## Gigabit Transceiver receiver – aux (GTRX\_AUX\_REG)

This register is dedicated to the Gigabit Transceiver receiver on the left side.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **GTRX\_AUX\_REG (HPUCore Base + 0xB8)** | | | | | | | | | | | Reset Value: **0x00000000** | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Events per milliseconds | | | | | | | | | | | | | | | |
| r/o | | | | | | | | | | | | | | | |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Messages per milliseconds | | | | | | | |  | | | | | | GT Disaligned | PLL Error |
| r/o | | | | | | | |  |  |  |  |  |  | r/o | r/o |

* PLL Error: Clock is missing or the PLL is not locked
* GT Disaligned: gtp receiver is not aligned with transmitted words
* Messages per milliseconds
  + Reports number of 8-bits messages sent per millisecond via GTP
* Events per milliseconds
  + Reports number of events sent per millisecond via GTP

## Gigabit Transceiver transmitter (GTTX\_REG)

This register is dedicated to the Gigabit Transceiver receiver on the left side.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **GTTX \_REG (HPUCore Base + 0xBC)** | | | | | | | | | | | Reset Value: **0x00000000** | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| Events per milliseconds | | | | | | | | | | | | | | | |
| r/o | | | | | | | | | | | | | | | |
|  | | | | | | | |  | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Messages per milliseconds | | | | | | | |  | | | | | | GT Disaligned | PLL Error |
| r/o | | | | | | | |  |  |  |  |  |  | r/o | r/o |

* PLL Error: Clock is missing or the PLL is not locked
* GT Disaligned: gtp receiver is not aligned with transmitted words
* Messages per milliseconds
  + Reports number of 8-bits messages sent per millisecond via GTP
* Events per milliseconds
  + Reports number of events sent per millisecond via GTP

# References

1. ARM AMBA AXI protocol v2.0
2. “Combining the ADS1202 with an FPGA Digital Filter for Current Measurement in Motor Control Applications”, Texas Instruments, Application Report SBAA094 – June 2003.
3. “Asynchronous DC-Free Serial Protocol for Event-Based AER Systems”, P. Motto Ros, M. Crepaldi, C. Bartolozzi and D. Demarchi, 2015 IEEE International Conference on Electronics, Circuits, and Systems (ICECS)

# Appendixes

## Axistream ASM

